Use a test table

# Introduction

Complete the test table below to ensure that guessnumber program works correctly.

Remember to use erroneous, boundary, and normal data for your tests. If the program produces an error, work out how to fix it.

**Note:** The raw code is provided below for you to copy and paste into your development environment if required.

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| --- | --- | --- | --- | --- | --- |
| Test  number | Test  description | Input (if required) | Expected output | Actual output | If the test was unsuccessful, how was it fixed? |
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| --- |
| to\_guess = 4  number = 0  not\_guessed = to\_guess != number  while not\_guessed:  print("Guess a number between 1 and 10")  number = int(input())  if number < 1 or number > 10:  print("Number out of range")  elif number == to\_guess:  not\_guessed = False  print("You got it!") |